

TOWN OF SALISBURY

PUBLIC HEARING NOTICE

The Salisbury Development Review Board (DRB) will hold Public Hearings in the Town Office (25 Schoolhouse Road) at 6:00 PM on Wednesday, October 16, 2024, to consider the following:

Application 2024-08

An application from Property Owner Louis Nop (parcel ID #0207020), 1193 US Route 7, in connection with a proposed amendment of DRB decision #2023-06, issued July 12, 2023, which included construction of a 28' x 40' storage/warehouse. The applicant is requesting a change to the size of the storage/warehouse to a 50' x 60' storage/warehouse, located in the Commercial/Industrial (CD) District, in the Town of Salisbury. This application is pursuant to §2.4.5, §3.4, §3.4.6, and §3.8.4, of the Salisbury Unified Development Regulations.

Application 2024-10

An application from Property Owner Robbie Devoid (parcel ID #0207009), 1258 US Route 7, located in the Low-Density Residential District, (LDR), in connection with an application to operate a Commercial Business, construct a 28' x 48' storage building, construct a three-sided shed (14'-16' roof height) and installation of a sign, (No larger than 16 square feet).

This application is pursuant to §2.4.3D, §3.1.1, §3.4, §3.4.5, §3.4.6, and §3.8.4, of the Salisbury Unified Development Regulations.

Participation (either oral or written) is a prerequisite to an interested person's right to take any subsequent appeal from the DRB's decision. See 24 V.S.A. §4465(b) and §4471.

These hearings will be conducted with in-person and remote access. Those wishing to participate remotely must obtain the necessary remote access codes. Access codes (for on-line or phone) are available by contacting the Salisbury Town Clerk during regular business hours prior to 3:00 PM on October 15, 2024. The Salisbury Town Office is open on Tuesdays from 9:00 AM to 3:00 PM and Thursdays from 11:00 AM to 6:00 PM.

Application materials are available for inspection in the Town Office during regular business hours and on the Town Website at townofsalisbury.org.